

Flowchart:
Referee's decisions under **Rule 14**

BLEEDING, ILLNESS, DISABILITY or INJURY.

<i>Incident</i>	<i>Referee action</i>	<i>Rule</i>
Illness	Require the player to play on or concede the game and take the 90 second interval between games to recover	14.1
	If players vomiting causes the court to become unplayable the match is awarded to opponent	14.1.2
Injury	Confirm injury is genuine Advise the category of injury, announcing this to players and spectators	14.2.2
Not a Genuine Injury	Play on or concede game, take 90 second interval between games and then resume play or concede the match	14.2.1
Self- Inflicted	Allow 3 minutes recovery time. If additional time is required, concede game, take 90 second interval between games and then resume play or concede the match	14.3.1
Contributed <i>Accidental action by both players</i>	Allow 15 minutes recovery time. If additional time is required the Referee may allow a further 15 minutes. If injured player is still unable to continue the match is awarded to opponent	14.3.2
Opponent Inflicted <i>Accidentally</i>	Apply Rule 15 (Conduct) Injured player permitted 15 minutes to recover. If the player is then unable to resume play, the match is awarded to the injured player	14.3.3.1
Opponent Inflicted <i>Deliberate or Dangerous play or action by opponent</i>	If injured player requires any time for recovery the match is awarded to the injured player. If the injured player is able to continue without delay Rule 15 (Conduct) must be applied.	14.3.3.2
Injury and Bleeding	Bleeding is dealt with before considering any injury time.	
Bleeding	Stop play. Allow reasonable time to stop bleeding and cover wound and/or change bloodstained clothing. Allow play to stopped, once bleeding stopped	14.4.1 14.4.6
Bleeding <i>Accidentally caused by opponent</i>	Apply rule 15 (Conduct)	14.4.2
Bleeding <i>Deliberate or Dangerous play or action by opponent</i>	The match is awarded to the injured player	14.4.3
Bleeding Unstoppable	Concede one game, take 90 second interval and then continue play or concede the match	14.4.4
Bleeding Recurrence	No further recovery time. Concede the game, use the 90 second interval for further treatment. If bleeding has not then stopped, concede the match	14.4.5

